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Krita tutorial pdf

Welcome to our Krita tutorials. Krita is one of the best free painting programs and includes many tools and features. While Photoshop has features that can be useful from drawing to retouching photos to manipulating photos, too many options create a tough learning curve for a digital artist. Krita keeps his artist interface friendly with a clean style and minimal distractions. Tools are placed with accessories, and most of the window is dedicated to canvas. Since Crete has such a gentle learning curve, it is easy – and important – to familiarize yourself with its features before immersing yourself in the drawing process. So we've put together a number of tips to get started. It's definitely worth it because the program is so good that it made it into our choice of the best software for digital artists. Follow this page for a tutorial on finding your way around the interface, or go to page two for a step-by-step guide on how to stick your sketches using Krita.If you want to improve your drawing skills, go to our post on how to draw - roundup the best drawing tutorials out there. (Image: © Thepes) To open a new document, go to File>New. To control the size of a canvas, you can select one of the templates from the Predefined drop-down menu or resize yourself. Select pixels or inches for sizes and set the canvas size to the aspect ratio you want. I prefer a larger file size, not less than 3,000px at its shortest size, but no larger than the 7,000px longest. Finally, set the resolution to either 300 or 600; resolution, the greater the quality for the final image. (Image: © Tepes) On the left is the toolbar. I'll point to some of the tools you'll probably use the most. The Freehand Brush tool is what you're going to do all your picture with and draw. Under this tool, Transform is a convenient feature for selecting and resizing or resizing a section. The Gradient tool and fill tool are useful for filling large sections with color, and the Color Picker tool is necessary for blending when drawing. The Path Selection tool makes selecting a specific part of your work easy and often used in conjunction with the Transform tool. (Image: © Tepes) The right toolbar contains an advanced color selector, layers panel, and Brush Styles. The use of colored wheels makes shear shades light, as well as useful for adjusting additional tones. The Layers panel allows you to create new layers of paint, mask, or filtering by giving you full control over the canvas. Finally, brush styles allow you to quickly see and select brushes. You can filter by brush types or choose favorites for quick access. (Image: © Sarah Tepes) Selecting With the freehand brush and clicking the Edit Brush Settings button on the top toolbar, you will see a large number of configuration options for the selected brush. V.O. V.O. the functions you will mainly use will be Opacity and Size filters. Make sure pressure is selected for any of them, depending on which brush you use to make Krita sync your tablet properly. (Image: © Tepes) When you're ready to save the canvas, go to File >Export and select the file type you want. Normally I follow JPEG format if I do not export a file with transparency, in which case I will use the PNG file and make sure that I have an alpha channel selected. Next page: How to come up with your thumbnails using Krita Current Page: Krita Tutorial: Find Your Way Around Next Page Krita Tutorial: Tidy Your Sketches The result of this blog post tutorial Getting Started with Krita is a series of tutorials on three blog posts. Tutorials were developed for Krita 2.7 in 2013 + my brushkit V3. This brush has been added to krita default brushes after Krita 2.8. Using a newer version of Krita (e.g. 2.9.7), you should have everything you need. I updated the tutorial a little in September 2015. Screenshot old and won't fit your interface, but that's the best thing I can do at the moment to update these three posts. I hope you learn something with this series. My goal here is to share the passion I have for digital painting, and help new talents get rid of the technical aspect faster to do essential things: tell stories, share beautiful pictures, express an artistic soul, etc... My first tutorial will be simple but useful. Simple because I will write it as step by step with all the details to draw a symmetrical portrait, but without explaining the complex things under the theory; and rewarding because we will get the result quickly. This can be the perfect investment time if you have your first free day to draw and want to learn krita basics during fun. Table of Contents: Let's paint! Note: Save the document frequently during the process. I advise krita document (.kra) files. Click on the photos of this blog to enlarge them. 1. On the first time krita starts, go to the File menu at the top, and then click New. A dialog box pops up, select the tab on the left of Custom Document(1) and create a new canvas with width and height up to 4000 (2) and set the resolution to 300ppi (3) as in the screenshot. Skip another field as Image Name or Description, and then click New (4). 2. Maximize Krita windows. Increase the blank canvas to 50% view (1) (using + on the keyboard or mouse wheel) . Take the crop tool (2) and trim the visible blade on the screen, allowing the border around. 3. Click the small colored square on the toolbar (1) (the one below the background color) to step the value to 216 (2) (Hex: #D8D8D8) , and then accept the OK button (3) . Now click Backspace above the canvas (4) to fill it with gray background color. 4. Lock the layer (1) and (double-click on it) on Bg (2). Create a new empty Paint Layer above (3) . Let the default name layer 2 5. Select freehand freehand (1) and the default brush style Bristle_hairy (2). On the Docker, select the extended color selector, select a dark medium-gray value (3) and adjust the size by pressing Shift + Drag Brush on canvas to get the middle brush (4) (check about 40px , top of the slider size) 6. Activate the shortcut on the top toolbar in horizontal mirror mode. 7. Start drawing large axes, straight and simple linear strokes on the canvas. Form a head, simple lines for the eyes, mouth and nose, the same for the eyes. The E key on your keyboard will switch the brush to erase instead of ink. Clicking on it again will restore the drawing behavior. You can correct your stroke to get the proportion you like. To delete everything if you are not satisfied , click Remove on your keyboard. 8. Lock the shadow area of your face if you are unfamiliar with drawing or painting, it is a skill relative to your ability to abstract a 3D model of the face in your head , and know its volumes and guess the shadows shed by the abstract light source. If you start , just try to dye the area under the eyebrows, and under the nose, hair volume, and for the neck. Again, use an elastic band to improve modeling. Keep it simple: a light zone and a shadow zone. 9. Create a new paint layer and transfer it between the blocked shadows and the background. Select the default brush Fill_block and fill the part inside the silhouette with a brighter gray (brighter than the thumbnail, but darker than the background). 10. Select your layer with shadows and merge it with layer with Ctrl + E . turn the opacity of the layer to 50%. Create a new paint layer 11. Again, Bristles_hairy the brush. Select the average gray color in the Advanced Color selector and start drawing more shadows, glazing consecutive strokes. Try to be thin, play with the pressure of your stylus and wipe when needed. 12. Create a new paint layer. Slightly increase the gray to achieve the same gray value than the background (or hold Control to select a color on the canvas) and keep working on the simulation as you do on the three-dimensional plaster object. 13. Combine layer with layer, use layer &t Merge with Bellow layer (or Ctrl + E). Create a new paint layer. Draw facial features (eyes/mouth/nose) at the top of our volumes. Use only the tones already present on the canvas, and the opacity of the brush has decreased to 0.70 by selecting a value by holding control + clicking on the canvas. Create hard edges where you can , clean the contour of the silhouette, increase the spike of some shapes. This part is ideal for fixing things. Don't keep your time and keep a larger brush size you can, reduce only if necessary. 14. Create a new paint layer. With a white and the same brush, but now 0.50 opacity paint is now only glossy parts of the face, and hair: either a smoother or fatter part (or an area that gets naturally more light in this lighting installation). Be thin here too. 15. Create a New Paint Paint Add some definition and detail with a hard thin brush like the default brush Layout_Oval and start bringing tighter details to your drawing. Especially for a glossy point or materials. You can add glossy reflective points of light with very bright values, almost or white. Shadows can also be slightly oiled; but I wish you to keep in a limited range of values and avoid using dark tones. Also add some low white opacity around the silhouette to slightly enhance the contrast. At the end, the young unaffable person I drew from imagination looks a little mystical in his attitude and is simplified in design. I do not add more accessories or design to the gear on it to keep the tutorial method clean, but feel free to keep painting and follow your imagination ... I advise you to keep doodles with standard viewport, 50% and no scaling; and train your painting skill within a compressed value space (from white to gray). It's easier than managing a limited range of greys than dealing with full blacks to white to get started. This first part of this lesson ends here. The next part we paint! Go to the next part now repeat this again until you feel more confident with steps to replicate without this page. Create monsters, girls, men or work your head this way by focusing on giving the illusion of volume and modeling/shading. The fun is really here: creation. Feel free to have a watch for my other mirrored portrait of black and white speedpaintings. Question? Want to share a link to your results? Discuss? use comments, I will be nearby and participate too :-> :->

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